ONEM2M TECHNICAL SPECIFICATION		
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1 Scope

- The specification will cover the protocol specific part of communication protocol used by oneM2M compliant systems
- as RESTful HTTP binding.
- The scope of this specification is (not limited to as shown below):
- Binding oneM2M Protocol primitive types to HTTP method
 - Binding oneM2M response status codes (successful/unsuccessful) to HTTP response codes
 - Binding oneM2M RESTful resources to HTTP resources
- This specification is depending on Core Protocol specification (TS-0004) for data types.

2 References

- References are either specific (identified by date of publication and/or edition number or version number) or
- 87 non-specific. For specific references, only the cited version applies. For non-specific references, the latest version of the
- referenced document (including any amendments) applies.

2.1 Normative references

- 90 [1] RFC2616: "Hypertext Transfer Protocol HTTP/1.1", IETF, June 1999
- 91 [2] oneM2M TS-0001: Architecture TS
- 92 [3] oneM2M TS-0004: Core Protocol TS

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2.2 Informative references

The following referenced documents are not necessary for the application of the present document but they assist the user with regard to a particular subject area.

97	[i.1]	oneM2M Drafting Rules
98		(http://member.onem2m.org/Static_pages/Others/Rules_Pages/oneM2M-Drafting-Rules-
99		V1.0 doc)

- 100 [i.2] RFC2617: "HTTP Authentication: Basic and Digest Access Authentication", IETF, June 1999
- 101 [i.3] RFC6750: "The OAuth 2.0 Authorization Framework: Bearer Token Usage", IETF, October 2012.
- 102 [i.4] RFC6455:"The WebSocket Protocol", IETF, December 2011.

3	Definitions, symbols, abbreviations and acronyms	
3.1	Definitions	
3.2	Symbols	
3.3	Abbreviations & Acronyms	
For the	purposes of the present document, the following abbreviations and acronyms apply:	
НТ	TP Hyper Text Transfer Protocol	
4	Conventions	
	y words "Shall", "Shall not", "May", "Need not", "Should", "Should not" in this document are to be interpreted ribed in the oneM2M Drafting Rules [i.1]	
5	Overview of HTTP Binding	
This cl	ause describes what oneM2M primitive parameters can be mapped to HTTP request/response messages.	
5.1	Introduction	
consist	HTTP request message consists of Request-Line, headers and message-body. An HTTP response message s of Status-Line, headers and message-body [4]. This clause describes how oneM2M request/response primitives pped to HTTP messages at a high level. Corresponding details of each sub-clause are specified in clause 6.	
5.2	Request-Line	
Metl	nod is mapped to the oneM2M <i>operation</i> parameter.	
Requ parame	nest-URI is derived from the oneM2M <i>to</i> parameter, including a query string which carries specific primitive sters.	
НТТ	P-Version is specified in clause 6.	
5.3	Status-Line	
НТТ	P Version is specified in clause 6.	
Statu primiti	as-Code and Reason-Phrase are derived from the oneM2M <i>responseStatusCode</i> parameter of the response ve.	
5.4	Header Fields	
Map	ping for the following header fields is specified in clause 6:	
	• Accept	
	● Content-Type	
	• Content-Location	
	• From	

134	• Host
135 136	 Location Editor's Note: Additions to this list are FFS
137	Extension header fields may also be specified.

5.5 Message-body

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Primitive parameters which are not contained in Request-Line, Status-Line or header fields are contained in message-body.

6 HTTP Message Mapping

6.1 Introduction

- Mapping between HTTP message and oneM2M primitive shall be applied in the following cases:
 - when the Originator sends a request primitive,
 - when the Receiver receives a request primitive,
 - when the Receiver sends a response primitive,
 - when the Originator receives a response primitive.
- The following sub-clauses specify how to map each oneM2M primitive parameter to a corresponding HTTP message field to compose a HTTP request/response message..

6.2 Request-Line

6.2.1 Method

- Mapping between HTTP method in an HTTP request message and oneM2M *operation* parameter in a request primitive (clause 7.2.1.1.1 [6]) shall be applied in the following cases:
 - when the Originator sends a request primitive,
 - when the Receiver receives a request primitive.
- The oneM2M operations shall be mapped as follows.

Table 6.2.1-1: HTTP Method Mapping

oneM2M Operation	HTTP Method
Create	POST
Retrieve	GET
Update	PUT
Delete	DELETE
Notify	POST

Editor's Note: Update operation mapping is TBD until the attribute level manipulation scheme is resolved in TS-0001 and TS-0004.

- At the Receiver, an HTTP request message with POST method shall be mapped to a oneM2M Create or Notify request primitive in accordance with the value of the *operation* parameter.
- 163 6.2.2 Request-URI
- Request-URI shall be mapped to the *to* parameter of the request primitive. Note: This may not include host and port
- number. Host and port number are carried in the Host header (see clause 6.3.1).
- filterCriteria, nm, and ty parameters of the request primitive shall be mapped to query in the Request-URI.
- Editor's Note: parameters inclusion in query string or extended HTTP header is TBD.
- 168 6.2.3 HTTP-Version
- This specification supports binding to HTTP 1.1, so the version field shall be set to "HTTP/1.1".

171 6.3 Status-Line

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172 6.3.1 HTTP-Version

This specification supports binding to HTTP 1.1, so the version field shall be set to "HTTP/1.1".

174 6.3.2 Status-Code

- The oneM2M responseStatusCode shall be mapped to HTTP Status-Code. Since the responseStatusCode have been
- defined more specifically, one or more responseStatusCodes may be mapped to Status-Code. The original
- responseStatusCode parameter shall be carried in message-body (see clause 6.5).
- N:1 status code mapping from the oneM2M request primitive to HTTP request message shall be:

Table 6.3.2-1: Status Code Mapping

oneM2M Response Status Codes	HTTP Status Codes
Success	200 (OK)
Accepted	202 (Accepted)
Location info not authorized	403 (Forbidden)
Unsupported resource	404 (Not Found)
Unsupported attribute	404 (Not Found)
Cannot forward, target not reachable	404 (Not Found)
Cannot forward, other reason TBD	404 (Not Found)
Create error - no privilege	403 (Forbidden)
Create error - already exists	403 (Forbidden)
Create error - missing mandatory parameter	400 (Bad Request)
Retrieve error - no privilege	403 (Forbidden)
Retrieve error - does not exist	404 (Not Found)
Update error - no privilege	403 (Forbidden)

Update error - does not exist	404 (Not Found)
Update error - unacceptable contents	415 (Unsupported Media Type)
Delete error - does not exist	404 (Not Found)
Delete error - no privilege	403 (Forbidden)
Create delivery - not able to take on responsibility	403 (Forbidden)
Create fanoutpoint - group request identifier exists	409 (Conflicts)
Retrieve fanoutpoint - group request identifier exists	409 (Conflicts)
Update fanoutpoint - group request identifier exists	409 (Conflicts)
Delete fanoutpoint - group request identifier exists	409 (Conflicts)
Create mgmtObj - memory shortage	403 (Forbidden)
External object not found	404 (Not Found)
Cancel execlnstance - not cancellable	403 (Forbidden)
Cancel execlnstance - already complete	403 (Forbidden)
Delete execInstance - not cancellable	403 (Forbidden)
Delete execInstance - already complete	403 (Forbidden)
Retrieve CSEBase - format error	400 (Bad Request)
CMDH rules -non compliant	403 (Forbidden)
Target is not subscribable	403 (Forbidden)
Cannot initiate subscription verification	403 (Forbidden)
Subscription verification failed	403 (Forbidden)

Editor's Note: This table needs to be updated aligning with TS-0004.

6.3.3 Reason-Phrase

Reason-Phrase shall be mapped to the description of the corresponding responseStatusCode of the response primitive (see clause 6.5.4 [3]).

6.4 Header Fields

186 6.4.1 Host

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- A Host header shall be included in an HTTP request message. Other headers may be included in an HTTP request/response message.
- Host shall be derived from the *to* parameter of the request primitive. This shall consist of the host and optionally port number.

191 6.4.2 Accept

An Originator may use the Accept header to indicate which content-type is supported by the Originator. The Accept header shall be set to "application/onem2m-resource+xml" or "application/onem2m-resource+json".

194 Editor's Note: Supported types are TBD. 6.4.3 Content-type 195 Any request or response containing message-body shall include the Content-type header set to "application/onem2m-196 resource+xml" or "application/onem2m-resource+json". 197 Editor's Note: Supported types are TBD. 198 6.4.4 Content-Location 199 The Content-Location header shall be set to the URI of: 200 • the created resource, when responding to a Create request primitive; 201 202 • the retrieved resource, when responding to a Retrieve request primitive if the retrieved resource location is different from the requested resource location; 203 204 • the updated resource, when responding to a Update request primitive 205 Editor's Note: Usage of this header needs more investigation. Editor's Note: How to indicate the oneM2M URI scheme is TBD 206 6.4.5 Content-Length 207 If message-body is included, the Content-Length header shall be included indicating the length of the message-body in 208 209 octets (8-bit bytes). 6.4.6 ETag 210 A retrieve response primitive corresponding to a resource retrieval request primitive should include an ETag header 211 together with the resource representation [1]. 212 ETag facilitates the use of conditional requests (i.e. using the if-match and if-none-match HTTP headers). 213 If a CSE supports the ETag header, then the CSE shall support conditional requests. 214 6.4.7 From 215 216 The From header shall be mapped to the *from* parameter of the request/response primitive, and shall contain the 217 oneM2M specified ID of the Originator (e.g. CSE-ID or AE-ID). 6.4.8 Location 218 219 The Location header shall be mapped to the URI of the created resource. This header shall be present in the response primitive corresponding to a create request and shall not be present in any other request or response. 220 221 Editor's Note: if Originator's nm parameter can be modified and accepted by the Hosting CSE is TBD. 6.4.9 X-M2M-RI 222 All requests and responses shall include an oneM2M defined header field called X-M2M-RI that contains the requestID. 223

Other HTTP header fields shall be mapped with oneM2M primitive parameters. 226

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Editor's Note: mapping request ID can be query or this extension header, this is TBD.

Editor's Note: The list of the fields and details are FFS.

Other Header Fields

6.5	wiessage-body		
	Depends on the operation type and the reference point, the combination of the primitive parameters may be different (see clause 7.2.1.1 [3]).		
mandat	In HTTP request message, among the request parameters (see Table 7.2.1.1-1 [3]) Message-body shall include mandatory parameters except <i>primitive type</i> , <i>to</i> , <i>from</i> , <i>request identifier</i> parameter and may include conditional/optional parameters.		
	P response message, among the response parameters (see Table 7.2.1.1-2 and 7.2.1.1-3 [3]) Message-body shall mandatory parameters except <i>primitive type</i> parameter and may include conditional/optional parameters.		
7	Security Consideration		
7.1	Authentication on HTTP Request Message		
	ending the credential to be checked by Registrar CSE, Proxy-Authorization header should be used as specified P/1.1 (see RFC2617).		
When s	ending the credential to be checked by Hosting CSE, Authorization header should be used as specified in 1.1.		
	he credential to be checked by Hosting CSE is an Access Token which is compatible with OAuth 2.0 ork, the Bearer authentication scheme shall be used as specified in RFC6750.		
Note: T	S-0003 [oneM2M Security Solutions] does not provide any details on usage or provisioning the token.		
7.2	Transport Layer Security		
	M primitive parameters contained in HTTP messages may be protected by TLS as hop-by-hop manner, not end- For the details, see clause 6.1 [TS-0003]		

Annex A (Informative): Example Procedures

A.1 AE Registration

The following diagram is HTTP mapping of procedure described in clause 7.3.4.2.1.

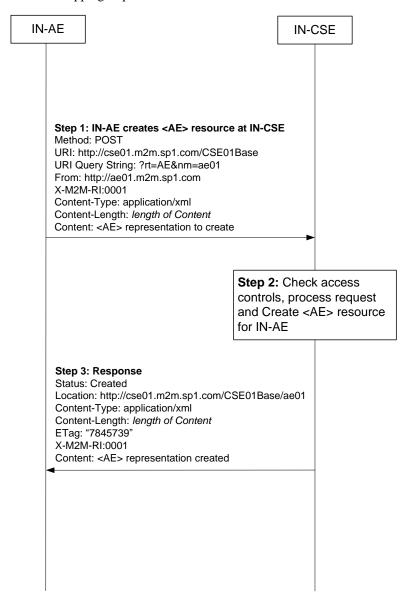


Figure A.1-1 oneM2M HTTP Binding Example – AE Registration

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Annex B (Informative) WebSocket

B.1 Notification using WebSocket

- WebSocket [3] can be used for transporting notifications to an AE/CSE. This can be useful for an AE/CSE which is not server-capable or cannot be reachable for delivery of unsolicited requests.
- For example, when an AE needs to receive a notification message from the CSE, the AE establishes a WebSocket
- 262 connection to a CSE. When a new notification message is generated, the notification will be sent to the AE as the data
- frame of the WebSocket.

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Bibliography

- The annex entitled "Bibliography" is optional.
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History

This clause shall be the last one in the document and list the main phases (all additional information will be removed at the publication stage).

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v.0.2.0	2014-Apr-22	Includes an agreed contribution at PRO#9.3 meeting:
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		3. PRO-2014-0148R01-HTTP_binding_TS_clause5
		4. PRO-2014-0149R02-HTTP_binding_TS_clause6_clause7
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		2. PRO-2014-0207-more_mapping_of_HTTP_status_codes
		Includes agreed contributions at PRO#11 meeting:
		1. PRO-2014-0226R01-Send_Request_in_HTTP
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		2. PRO-2014-0353R01-TS-0009_header_mapping
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		4. PRO-2014-0358R03-TS-0009_body_mapping
		5. PRO-2014-0407-TS-0009_response_code
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